

Code & Examples 1

DP for Fibonacci Problem

To illustrate Dynamic Programming, let's look at the classic **Fibonacci Sequence**. The rule is simple: each number is the sum of the two preceding ones ($F(n) = F(n-1) + F(n-2)$), starting with 0 and 1.

1. The Original Solution (Naive Recursion)

This is the most direct translation of the mathematical formula into code using recursion.

```
#include <iostream>
using namespace std;

long long fibonacci(int n) {
    if (n <= 1)
        return n;
    return fibonacci(n - 1) + fibonacci(n - 2);
}

int main() {
    int n;
    cout << "Masukkan nilai n: ";
    cin >> n;
    cout << "Fibonacci(" << n << ") = " << fibonacci(n) << endl;
    return 0;
}
```

The Problem with Naive Recursion

While the code above looks clean, it is incredibly inefficient for larger numbers (Exponential Time Complexity: $O(2^n)$).

picture 0

The problem is Overlapping Subproblems. The algorithm calculates the same values over and over again.

To calculate fib(5), it calculates fib(4) and fib(3).

To calculate fib(4), it calculates fib(3) and fib(2).

Here, fib(3) is computed twice from scratch. As n grows, the number of redundant calculations explodes, causing the program to freeze or crash.

Solution A. Top-Down Approach (Memoization)

In this approach, we still use recursion, but we create a "memo" (a dictionary or array) to store results we've already found. Before calculating fib(n), we check if we already have the answer.

```
#include <iostream>
#include <vector>

long long fibonacci(int n, std::vector<long long> &memo) {
    if (n <= 1)
        return n;

    if (memo[n] != -1)
        return memo[n];

    memo[n] = fibonacci(n - 1, memo) + fibonacci(n - 2, memo);
    return memo[n];
}

int main() {
    int n;
    std::cout << "Masukkan nilai n: ";
    std::cin >> n;

    std::vector<long long> memo(n + 1, -1);

    std::cout << "Fibonacci(" << n << ") = " << fibonacci(n, memo) << std::endl;
    return 0;
}
```

Result: Time complexity drops to Linear Time $O(n)$.

Solution B. Bottom-Up Approach (Tabulation)

In this approach, we abandon recursion. We start from the base cases (0 and 1) and iteratively fill a table (list) until we reach n. This avoids the overhead of function call stacks.

```
#include <iostream>
#include <vector>

#define MAX 100 // Maximum n value

long long fibonacci(int n) {
    std::vector<long long> dp(n + 1);

    dp[0] = 0;
    dp[1] = 1;

    for (int i = 2; i <= n; i++) {
        dp[i] = dp[i - 1] + dp[i - 2];
    }

    return dp[n];
}

int main() {
    int n;
    std::cout << "Masukkan nilai n: ";
    std::cin >> n;

    std::cout << "Fibonacci(" << n << ") = " << fibonacci(n) << std::endl;
    return 0;
}
```

Result: Linear Time $O(n)$ and often faster in practice due to no recursion overhead.

Revision #2

Created 2025-11-27 04:23:39 UTC by CH

Updated 2025-12-07 09:21:27 UTC by BH