

Code Sample

This example demonstrates a simple FreeRTOS queue communication between two tasks (`Task1` and `Task2`) running on an ESP32. Here's how it works:

1. `Task1`: This task generates a random integer between 0 and 100, dynamically allocates memory for it using `pvPortMalloc()`, and attempts to send the pointer to the integer to a queue (`xQueue`). If the queue is full and the message cannot be sent, it prints an error message and frees the allocated memory. After each send attempt, the task delays for 1 second.
2. `Task2`: This task waits to receive data from the queue. When a message is received, it prints the received value and then frees the memory used for the integer.
3. `setup()`: Initializes the serial communication, creates the queue, and starts the two tasks (`Task1` and `Task2`) pinned to core 1. If the queue creation fails, it prints an error message.
4. `loop()`: The main Arduino loop remains empty since the tasks are running independently of it.

Here's the full code:

```
QueueHandle_t xQueue;

void Task1(void *pvParameters) {
    int *p;
    while (1) {
        // Dynamically allocate memory for an integer
        p = (int *)pvPortMalloc(sizeof(int));
        *p = random(0, 100); // Generate a random number between 0 and 100

        // Attempt to send the pointer to the queue, wait indefinitely if needed
        if (xQueueSend(xQueue, &p, portMAX_DELAY) != pdPASS) {
            Serial.println("Failed to post to queue");
            vPortFree(p); // Free memory if message could not be sent to the queue
        }

        vTaskDelay(1000 / portTICK_PERIOD_MS); // Delay for 1 second
    }
}

void Task2(void *pvParameters) {
```

```

int *p;
while (1) {
    // Wait to receive a pointer from the queue, wait indefinitely if needed
    if (xQueueReceive(xQueue, &p, portMAX_DELAY)) {
        Serial.print("Received: ");
        Serial.println(*p); // Print the received value
        vPortFree(p); // Free memory after processing
    }
}

void setup() {
    Serial.begin(115200);

    // Create a queue capable of holding 10 integer pointers
    xQueue = xQueueCreate(10, sizeof(int *));

    if (xQueue == NULL) {
        Serial.println("Error creating the queue");
    }

    // Create two tasks pinned to core 1
    xTaskCreatePinnedToCore(Task1, "Task1", 10000, NULL, 1, NULL, 1);
    xTaskCreatePinnedToCore(Task2, "Task2", 10000, NULL, 1, NULL, 1);

    vTaskDelete(NULL); // Delete the setup task to free memory
}

void loop() {
    // Empty loop since tasks are handled in FreeRTOS tasks
}

```

Key Points:

- **Dynamic Memory Allocation:** Each task dynamically allocates memory for the integer it sends, and the receiving task is responsible for freeing that memory after use.
- **Queue:** A queue is created to hold pointers to integers. Both tasks communicate through this queue.
- **Core Assignment:** The tasks are pinned to core 1 for performance reasons, but this can be changed based on requirements.

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